Planning Logic for Supplying Leftover Food to the Poor in Salesforce

# Definitions

Sprint: a fixed period (e.g., 5 days) in which the team works to complete a set of tasks  
Epic: a large goal, broken down into multiple smaller tasks (Stories)  
Story: a small, actionable task within an Epic  
Story Point: effort estimate for a Story, often using Fibonacci numbers

# Sprint Plan

## Epic 1: Data & Donor Management in Salesforce

### Sprint 1 (5 Days)

Data Collection

- Identify participating restaurants & food donors — 2 SP

- Gather donor data and food surplus data — 2 SP

Data Loading into Salesforce

- Create data objects for donors and food inventory — 2 SP

- Upload donor data — 2 SP

Total Story Points Sprint 1 = 8

## Epic 2: Food Distribution Process Automation

### Sprint 2 (5 Days)

System Setup

- Configure Salesforce objects for distribution tracking — 3 SP

- Automate food pickup scheduling using Salesforce flows — 5 SP

Testing

- Test pickup and delivery scheduling processes — 3 SP

Deployment

- Build simple user interface pages in Salesforce (e.g., Experience Cloud) — 3 SP

- Deploy Salesforce flows to production — 4 SP

Total Story Points Sprint 2 = 18

# Velocity Calculation

Total Story Points = 8 + 18 = 26

No of Sprints = 2

Velocity = 26 / 2 = 13 Story Points per Sprint

Your team’s estimated velocity: 13 Story Points per Sprint